



DURI YUNGI JANG

LIGHTING & LOOK DEVELOPMENT



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EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN | BFA VISUAL EFFECTS

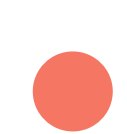
Graduation Date : NOV 2019



EXPERIENCE



COLLABORATIVE PROJECT



SENIOR 3D ANIMATION PROJECT | LOOK AT IT

WINTER 2018 ~ SPRING 2019

- Responsible for Lighting & Compositing & Rendering.
- I worked on whole SC 2 and set up the key lights with fill lights, and rim lights.
- I set up all render layer in maya, and rendering all SC 2 Shots.
- I bring up all the AOV render passes , and finialize composting in Nuke.



SCAD FASHION PROJECT | DETOX

SPRING 2019

- Responsible for Color Correcting (Colorist), and making GIF.
- I did color correction and garding with all fashion photos using by Adobe photoshop.
- I use Adobe Premiere Pro and color correcting multiple shots.
- When I made GIF, I use Adobe After Effects to create image.



3D ANIMATION PROJECT | THE MISSION

FALL 2018

- Responsible for Lighting & Look Development & Compositing & Rendering
- I did re-texture and shader of the monster and the bear.
- I set up god ray lighting (key light) , fill light, and rim light.
- I bring up all the different AOV Passes input to Nuke and did finalizing composting.



SOFTWARE & SKILLS



Autodesk Maya



Nuke



Houdini



Cinema 4D



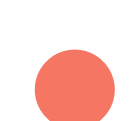
Substance Painter



Zbrush



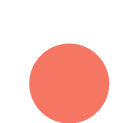
Adobe Photoshop



Adobe After Effects



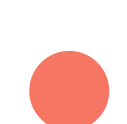
Adobe Premiere Pro



AronId



Renderman



Vray



Redshift



Xgen



OPERATING SYSTEM



Window



Linux



Mac



AWARDS & HONORS

SCAD ACHIEVEMENTS HONOR SCHOLARSHIPS | SAVANNAH COLLEGE OF ART AND DESIGN

DEANS HONOR LIST | 2016 ~ 2019